

2009 Summer-Fall Season – SIDL Rules Quick Card

Dart Board [section 4.2] – Shall be in good shape (no marks, no warping, no bulging, not excessively worn)	Lighting [section 4.3] – All dartboards shall have adequate lighting (no shadows, does not impede dart)
Foul Line (Oche) [section 4.4] - A players foot or shoe passing over the edge of the foul line shall be counted as a foul and no points or marks will be given for throw	Venue [section 6] – A temporary change can occur with approval of both captains and meets criteria in rules (dartboard, lighting, approved venue, etc)
Fees & Dues [section 7.1 & 7.2] <ul style="list-style-type: none">• Team Registration Fee – KRW 30,000 or \$30.00• Weekly Dues – KRW 5,000 or \$5.00	Match Times [section 12] <ul style="list-style-type: none">• Matches start on Monday at 07:00 PM• Matches shall start no later than 07:30 PM• No more than 5 minutes between games
Minimum Players [Rules section 13.3] <ul style="list-style-type: none">• Minimum of 3 players to start match• Teams with less than 4 players will substitute missing player with ghost player for Singles, Doubles & Team Games• Ghost players earn 0 points/marks for each turn	Diddle [section 13.7] <ul style="list-style-type: none">• 1st Leg - Home has option to diddle 1st or 2nd• 2nd Leg - Loser of the 1st leg starts• 3rd Leg – Visitor has option to diddle 1st or 2nd

Drop Box Located at Dolce Vita |

Web Site: <http://www.seouldarts.net>

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13 Game Format (A Division) [section 13.1]

- Players can play a maximum of 4 games (2 singles and 2 doubles) , plus the team game
- Singles Options:
 - 501 SIDO and Cricket, or
 - 501 SIDO and Mix 501/Cricket/Choice, or
 - Cricket and Mix 501/Cricket/Choice
- Doubles Options:
 - 501 SIDO and Cricket, or
 - 501 SIDO and Mix 501/Cricket/Choice, or
 - Cricket and Mix 501/Cricket/Choice

7 Game Format (C & D Division) [section 13.3] –
Players can play a maximum of 2 games (1 singles & 1 doubles), plus the team game

9 Game Format (B Division) [section 13.2]

- Players can play a maximum of 3 games (1 singles and 2 doubles), plus the team game
- Doubles Options:
 - 501 SIDO and Cricket, or
 - 501 SIDO and Mix 501/Cricket/Choice, or
 - Cricket and Mix 501/Cricket/Choice

Forfeit [section 18]

- Teams that cannot field at least 3 players within 30 minutes of match time, will be considered a forfeit
- Winning team shall pay weekly dues for 4 players
- Failure to notify team captain and one league officer within 24 hours of match will be considered a forfeit

League Officers:

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