

Seoul International Dart League – Rules Quick Card

Dart Board [section 4.2] – Shall be in good shape (no marks, no warping, no bulging, not excessively worn)	Lighting [section 4.3] – All dartboards shall have adequate lighting (no shadows, does not impede dart)
Foul Line (Oche) [section 4.4] - A players foot or shoe passing over the edge of the foul line shall be counted as a foul and no points or marks will be given for throw	Venue [section 6] – A temporary change can occur with approval of both captains and meets criteria in rules (dartboard, lighting, approved venue, etc)
Fees & Dues [section 7.1, 7.2 & 7.3] <ul style="list-style-type: none"> • Sponsorship Fee – KRW 30,000 or \$30.00 • Membership Dues – KRW 7,000 or \$7.00 • Weekly Dues – KRW 3,000 or \$3.00 	Match Times [section 12] <ul style="list-style-type: none"> • Matches start on Monday at 07:30 PM • Matches shall start no later than 08:00 PM • No more than 5 minutes between games
Minimum Players [Rules section 13.3] <ul style="list-style-type: none"> • Minimum of 3 players to start match • Teams with less than 4 players will substitute missing player with ghost player for Singles, Doubles & Team Games • Ghost players earn 0 points/marks for each turn 	Diddle [section 13.6] <ul style="list-style-type: none"> • 1st Leg - Home has option to diddle 1st or 2nd • 2nd Leg - Loser of the 1st leg starts • 3rd Leg – Visitor has option to diddle 1st or 2nd

Drop Box Located at 3 Alley Pub | *Web Site:* <http://www.seouldarts.net>
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<p>11 Game Format (A Division) [section 13.1]</p> <ul style="list-style-type: none"> • Players can play a maximum of 4 games (2 singles and 2 doubles) and team game • Singles Options: <ul style="list-style-type: none"> ○ 501 SIDO and Cricket ○ 501 SIDO and Mix 501/Cricket/Choice ○ Cricket and Mix 501/Cricket/Choice • Doubles Options: <ul style="list-style-type: none"> ○ 501 SIDO and Cricket ○ 501 SIDO and Mix 501/Cricket/Choice ○ Cricket and Mix 501/Cricket/Choice 	<p>Score Keeper [section 15]</p> <ul style="list-style-type: none"> • Shall not move or talk • Shall only tell the player how many points have been scored and/or how many points remain, when asked by the thrower • Shall not tell the player how to shoot to finish a leg of a game
<p>7 Game Format [section 13.1] – Players can play a maximum of 2 games (1 singles & 1 doubles), plus the team game</p>	<p>Forfeit [section 18]</p> <ul style="list-style-type: none"> • Teams that cannot field at least 3 players within 30 minutes of match time, will be considered a forfeit • Winning team shall pay weekly dues for 4 players • Failure to notify team captain and one league officer within 24 hours of match will be considered a forfeit

League Officers:

President	Mike 'Petro' Petrucelli	010-8563-6861	president@seouldarts.net
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Secretary	Max O'Brien	010-2298-9571	secretary@seouldarts.net